

# Mapping road traffic conditions using high resolution satellite images

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#### **Outline**

- Background
- ► Algorithm
  - Masks
  - Segmentation
  - Shadow prediction
  - Feature extraction
  - Classification
- ▶ Results
- ▶ Conclusion





#### Background

- Road network maintenance and development
- Annual Day Traffic (ADT)
  - statistical tools developed by NR
- ▶ Today: induction loops in the road
  - expensive
  - limited geographical coverage
- ► In the future: automated counts using high resolution satellite images ?





#### Masks

- Road mask
  - manual delineation
  - automatic generation
    - buffer mask from midline vectors
    - rectification (manually selected reference points)
- Vegetation mask
  - roadside tree canopy and vegetation between lanes
  - NDVI + Otsu





### Segmentation

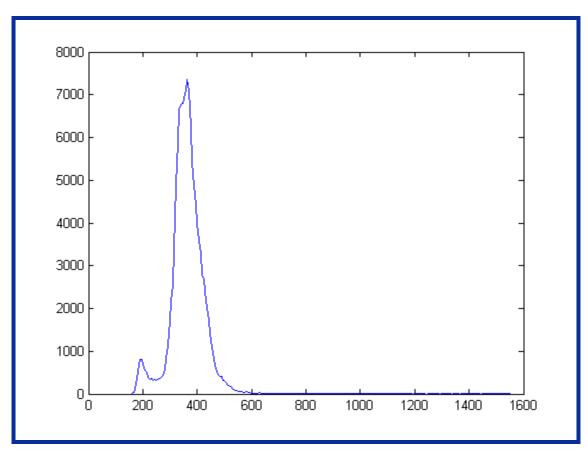


Image histogram of masked panchromatic image





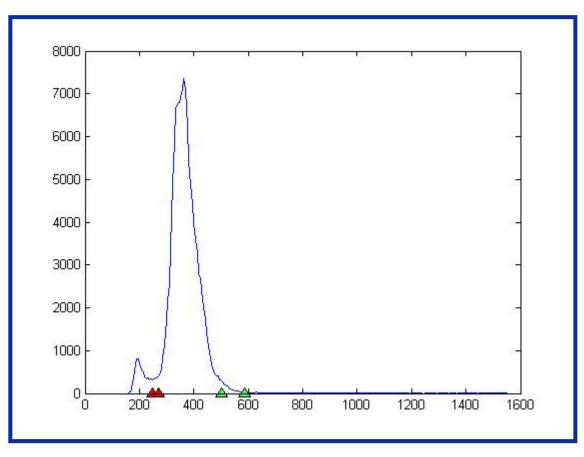
#### Segmentation

- Segmentation of dark segments:
  - strict threshold: Otsu [Imin , μ σ]
  - loose threshold: Otsu [Imin ,  $\mu$  0.5 $\sigma$ ]
- Segmentation of bright segments:
  - loose threshold: Otsu [ $\mu$  +  $\sigma$ , Imax ]
  - strict threshold: μ + 3σ





# Segmentation

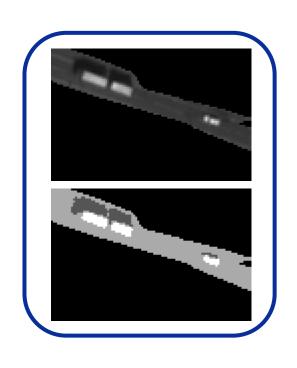


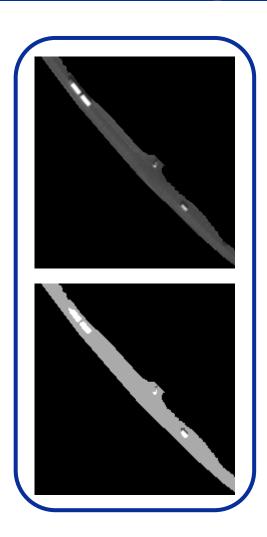
Segmentation thresholds

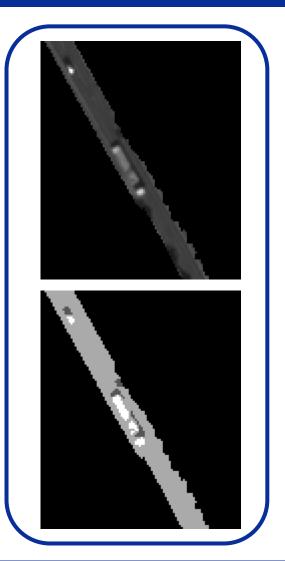




# Segmentation examples











#### **Vehicle shadows**







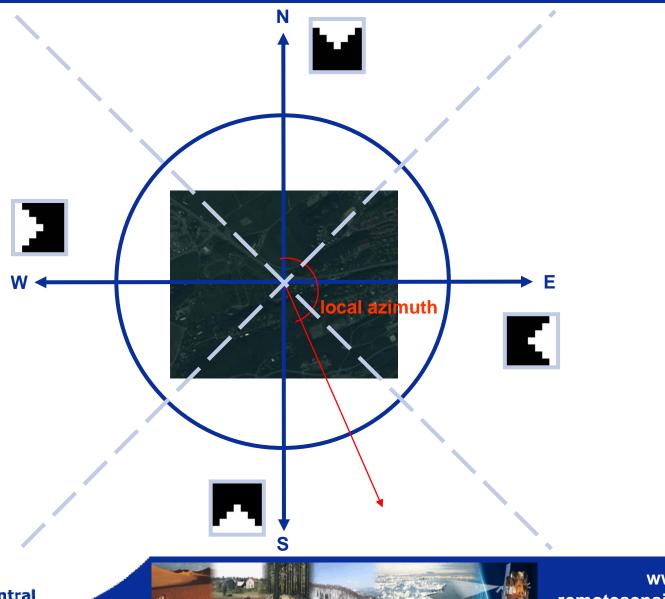
#### Prediction of vehicle shadows

- ▶ A dark segment that
  - overlaps the expected shadow zone of a bright segment
  - 2) is close in distance to the bright segment
  - is considered to be a vehicle shadow
- ▶ To predict this we need
  - a segmented image containing dark segments
  - a segmented image containing bright segments
  - a distance map to bright objects
  - a structure element representing the expected shadow zone





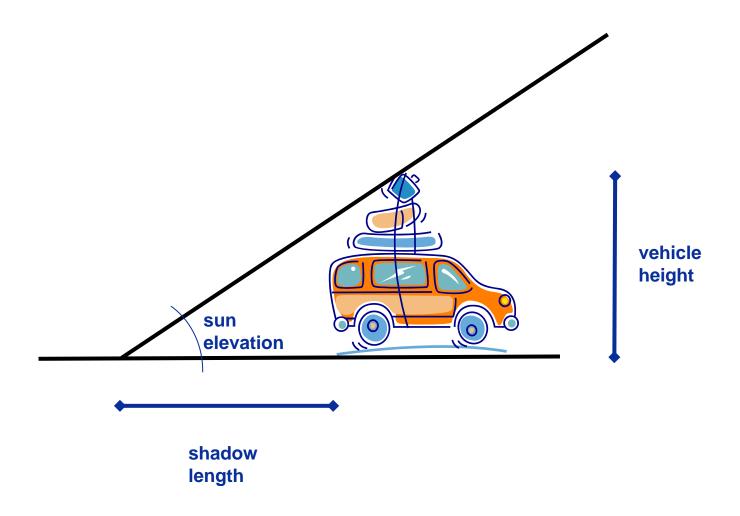
#### Sun azimuth relative to image **Direction of shadow**







#### Sun elevation Length of shadow















Dilate bright segments with expected shadow zone



**Subtract bright segments** 







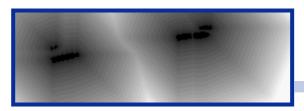
## **Predicting shadows 2**



dark segments



distance to bright segments



expected shadow zones

For each dark segment:

if distance to bright segment is small & it overlaps an expected shadow zone vehicles





otherwise

shadows

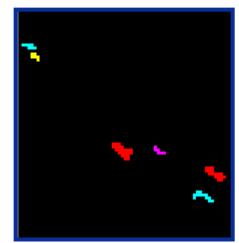




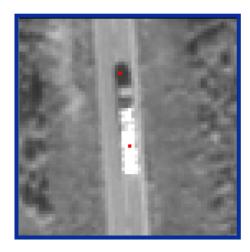
#### Classification

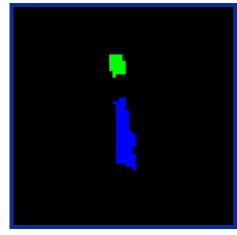
- Maximum likelihood
  - multivariate Gaussian distribution
  - general class covariance matrices





- Six classes:
  - Bright car
  - Dark car
  - Bright truck
  - Bright vehicle fragment
  - Vehicle shadow
  - Road mark arrow









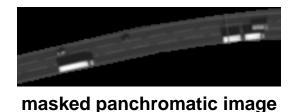
# Region features

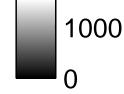
<b>Preclassification</b>	Main classification	Post classification		
Rule based	Maximum likelihood	Rule based		
►Area	►Intensity mean	► Distance to		
►Elongation	►Gradient mean (Sobel)	nearest shadow		
	►Intensity standard deviation			
	► Length of bounding box			
	►1st Hu moment	A small bright segment close to a shadow is		
	Spatial spread ( $\frac{\mu_{20} + \mu_{02}}{\mu_{00}^2}$ )	more likely a vehicle fragment (as opposed to a road mark)		
		,		

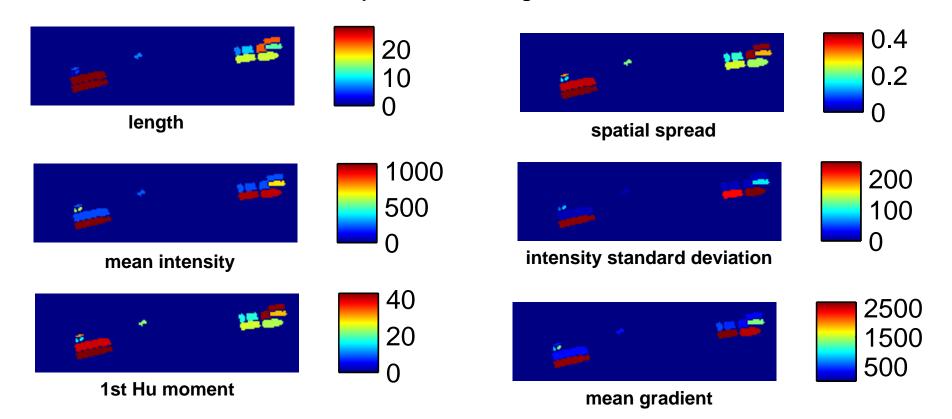




### **Illustration of features**











#### Classification results

- Classification rate: 70,6%
- Classification rate not including reject segments: 88,7%
- ► Two-class (car/no car) classification rate: 81,0%

Given label True label	Bright vehicle	Dark vehicle	Vehicle shadow	Road mark	SUM
Bright vehicle	96	0	0	11	107
Dark vehicle	0	59	7	0	66
Vehicle shadow	0	10	62	0	72
Road marking	0	0	0	2	2
Reject	11	20	22	10	63
SUM	107	89	91	23	310





#### **Validation**

- Counts from road stations:
  - # of cars passing per hour
  - average speed
  - extract sub image that cover a road segment in the vicinity of the station
  - estimate # of vehicles that "should" appear in the image
     (based on # of vehicles per hour + speed + length of road)
- Manual counts:
  - two persons have independently counted vehicles in the images
- Automatic counts in image:
  - using the described methods





#### **Validation results**

Location	Length of road segment (m)	Time of image acquisition (UTC)	Manual count in image	vehicles in image (from in- road counts 10-	Predicted # of vehicles in image (from in- road counts 11- 12 UTC)	Number of objects classified as vehicles
Sennalandet	19 718	10:35	12	10	9	-
Kristiansund # 1	1 055	10:56	22	25	25	17
Kristiansund # 2	5 775	10:56	32	27	28	22
Østerdalen north	31 779	10:39	44	51	40	80
Eiker	7 836	10:42	57	57	67	39
Sollihøgda #1	7 819	10:32	63	58	61	64
Sollihøgda # 2	6 139	10:32	30	38	41	26



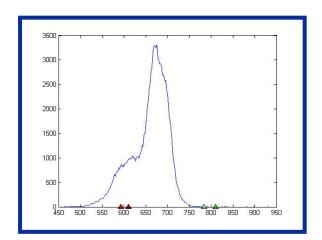


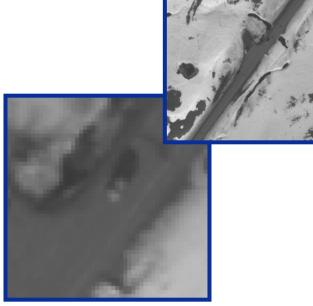
### Challenges

Different lighting conditions

The hypothesis about the image histogram does

not hold anymore







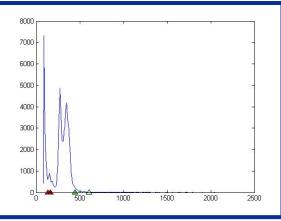


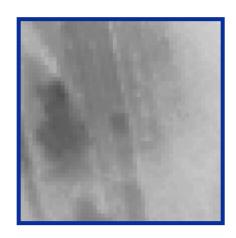


# Challenges







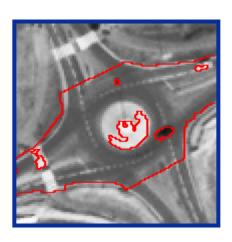


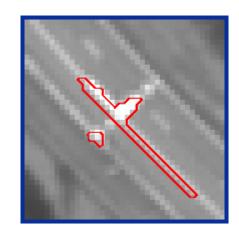


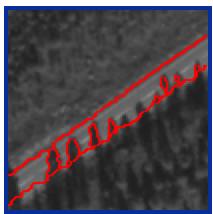


#### Reject segments

- ► Heteregeneous group of segments that do not belong to any of the classes, e.g.:
  - tree shadows
  - other types of road marks
  - part of bridges, signs, roundabouts, etc.











#### Conclusion

- ► The majority of vehicles that are correctly segmented are also correctly classified
- The segmentation routine should be improved in order to find even vehicles with low contrast
- Additional features and context based information should be examined in order to reject non-vehicle segments



#### The SatTrafikk project

- Started in 2006 with the ESA (European Space Agency) project Road Traffic Snapshot, Institute of Transport Economics (Transportøkonomisk Institutt) also involved
- SatTrafikk: 2007 ?
- Main utility: estimate Annual Day Traffic,
  - used by Norwegian Public Roads Administration, especially useful for (country side) high ways where inroad
  - counts are expensive
- Software developed by NR
- ► Funding: Norwegian Space Centre





# Thank you for the attention!





